



Student Teacher Grant Guidelines

Purpose.

Without Agricultural Educators, students are neither able to enroll in Agricultural Education nor participate in FFA. Every year, Ag Ed programs are left unfilled or are closed due to the shortage of qualified Ag Ed teachers entering and staying in the profession. The Montana FFA Foundation supports Ag Ed teacher recruitment and retention in an effort to meet the teacher demand. The Student Teacher Grant is available to assist Ag Ed student teachers with their expenses during their student teaching semester. This money can be used for anything from tuition to travel.

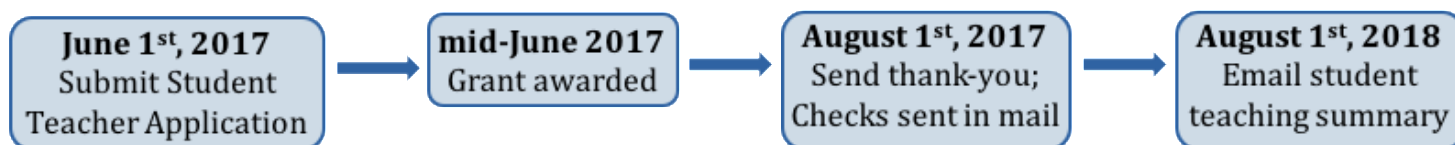
Who can apply.

Any Agricultural Education major enrolled in a Montana secondary institution who will be completing their student teaching during the grant cycle (fall or spring of upcoming academic year) is eligible to apply.

Application timeline.

The grant cycle is a yearlong from the date that checks are sent to the students. A link to the online application will be posted on the Montana FFA website when the application opens: montanaffa.org > Association > Applications

- <http://montanaffa.org/applications/>



Reporting expectations.

Students must submit a thank-you to the Montana FFA Foundation immediately following the award notification (see *Application timeline*). The thank-you card should be written to “Student Teacher Grant Donors” and mailed to the following address:

Montana FFA Foundation
502 S 19th Ave. Suite 102
Bozeman, MT 59718

By the end of the grant cycle, students must also submit a summary of their student teaching experience to support@montanaffa.org that includes the following:

- Summary of student teaching experience, 4-5 paragraphs in length
- Two (2) photos documenting instructional practice (formal or informal)

Funding available.

Students can request up to \$1,500 in a Student Teacher Grant. The Montana FFA Foundation awarded a total of \$5,000 in 2017 for students completing their student teaching in the Fall 2017 and Spring 2018 semesters.